Ömer Akkoca

React Native Developer

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PROFESSIONAL SUMMARY

React Native Developer with 4 years of experience building and shipping cross-platform mobile apps for iOS and Android. Proficient in React Native, Expo, and TypeScript, with strong experience in app architecture, state management (Redux Toolkit, RTK Query, Context API), and REST and GraphQL API integration. Experienced in managing the full app lifecycle, including Firebase integration, CI/CD workflows, and App Store and Google Play releases. Skilled in building reusable, accessible, and performant user interfaces, troubleshooting platform-specific issues, and maintaining scalable codebases through collaborative Git workflows. Comfortable using AI tools to support prototyping, coding, debugging, and documentation, with a strong focus on reviewing and validating their output.

PROFESSIONAL EXPERIENCE

React Native Developer
Jun 2025 – Nov 2025

İşin Olacak

- Architected and built an **AI-powered job application mobile app** using **React Native**, implementing features such as AI-driven job matching, resume parsing, and automated application tracking.
- Implemented **Redux** for global state management and integrated **GraphQL** APIs for efficient, structured backend communication.
- Owned the full application lifecycle from architecture decisions to feature development, ensuring clean code standards and scalable component design.

Flutter Developer
Oct 2024 – Feb 2025

Appril.digital (Freelance)

- Built a **live score mobile application** using **Flutter**, implementing real-time match data updates, team statistics, and push notifications for game events.
- Architected the application following **MVVM** principles with **GetX** for state management, ensuring clean separation of concerns and testable code.
- Designed and built a reusable UI component library for match cards, scoreboards, and live timelines, ensuring visual consistency across the app.

Mobile Developer
May 2023 – Sep 2024

PrimeTech

CoinO

- Contributed as a **Junior Swift Developer** to a production mobile application, implementing reusable UI components and recurring interface elements in **Swift**.
- Worked with the team to integrate reusable components into existing screens, fix UI issues, and improve consistency across the application.
- Supported feature development by following established code patterns, responding to code review feedback, and collaborating through Git-based workflows.

CoinO Academy

- Developed the **CoinO Academy** mobile application using **Flutter**.
- Implemented the application using the **MVVM architecture** and managed state with **Provider**.
- Built application views and reusable UI components.

Birebin

- Developed and maintained the **Birebin sports betting application** using **React Native** for iOS and Android.

- Implemented mobile app features and reusable UI components, and integrated application screens with backend services.
- Used **Redux** and **RTK Query** to manage application state and API data flows.

React Native & Front-End Developer
Sep 2023 – Jan 2024

Sellmify (Freelance)

- Rejoined the team to lead performance optimization efforts, refactoring the React Native codebase to improve app startup time and reduce bundle size.
- Migrated state management to **Redux Toolkit** and **RTK Query**, streamlining server-state handling and API caching across mobile and web projects.
- Built new admin dashboard features and enhanced the landing page using **React.js**, implementing reusable component architecture.

React Native Developer
Jul 2022 – Mar 2023

Noxarc

- Built a **live question-and-answer mobile application** using **React Native**, implementing real-time Q&A feeds, user authentication, and interactive voting features.
- Architected **Redux** state management for real-time data synchronization and integrated **RESTful APIs** for question submissions, answer threads, and user engagement tracking.

Junior React Native Developer
Nov 2021 – Jun 2022

Sellmify (Startup)

- Joined as an early team member at a startup, where I developed a second-hand shopping mobile app using **React Native** and built the marketing landing page and admin panel with **React.js** and **Redux**.
- Integrated **RESTful APIs** and implemented **Redux** state management across mobile and web platforms.

EDUCATION

Software Engineer
2018 – 2026

Karadeniz Technical University — Trabzon, Turkey

TECHNICAL SKILLS

- React Native
- TypeScript
- Firebase
- Expo
- JavaScript
- Git
- Swift
- Redux - Redux Toolkit
- Claude Code
- Flutter
- GraphQL

SOFT SKILLS

- Communication
- Time Management
- Collaboration
- Adaptability
- Problem Solving
- Continuous Learning
- Curiosity

PROJECTS

Kim Haklı?
kimhakli.tr

Expo · React Native · TypeScript · Supabase · Claude Code

A social voting platform that uses AI to visualize trending events and generate debate scenarios with multiple sides. Users cast votes, and those on the winning side earn points to climb a nationwide leaderboard. Defined the system architecture, then used Claude Code to autonomously implement and configure application screens based on the established architecture. Reviewed and refined the generated code to ensure it aligned with the project's structure and requirements.

CAREER BREAK

Mandatory Military Service — Turkish Armed Forces — *Nov 2025 – Dec 2025*

University — Final Semester — Karadeniz Technical University — *Feb 2026 – Jun 2026*